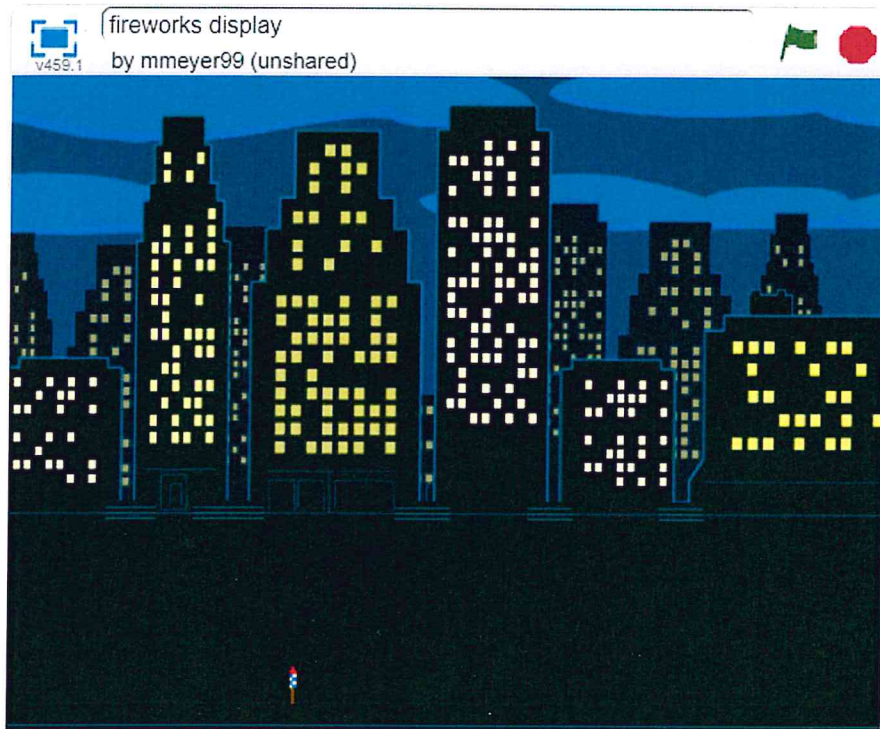


Fireworks Display



fireworks display
v459.1 by mmeyer99 (unshared)

x: 240 y: 92

Sprites

New sprite:

Stage
2 backdrops

Sprite1

Sprite2

New backdrop:

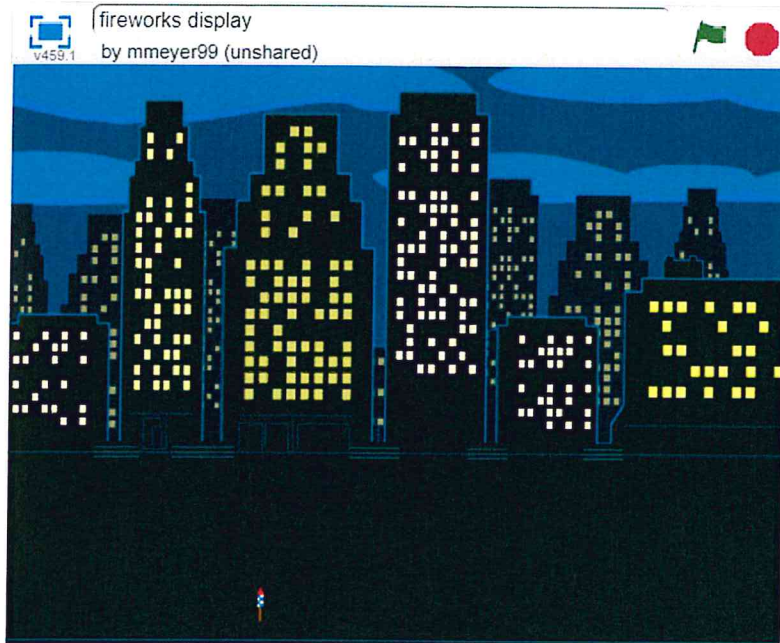
Scripts Backdrops Sounds

- Motion
- Looks
- Sound
- Pen
- Data
- Events
- Control
- Sensing
- Operators
- More Blocks

Stage selected:
No motion blocks

```
when green flag clicked
  forever loop
    play sound bensound-dubstep.mp3 until done
    play sound bensound-scfi.mp3 until done

when I receive bang
  switch backdrop to backdrop1
  wait 0.1 secs
  switch backdrop to night city
```



Scripts Costumes Sounds

- Motion
- Looks
- Sound
- Pen
- Data
- Events
- Control
- Sensing
- Operators
- More Blocks

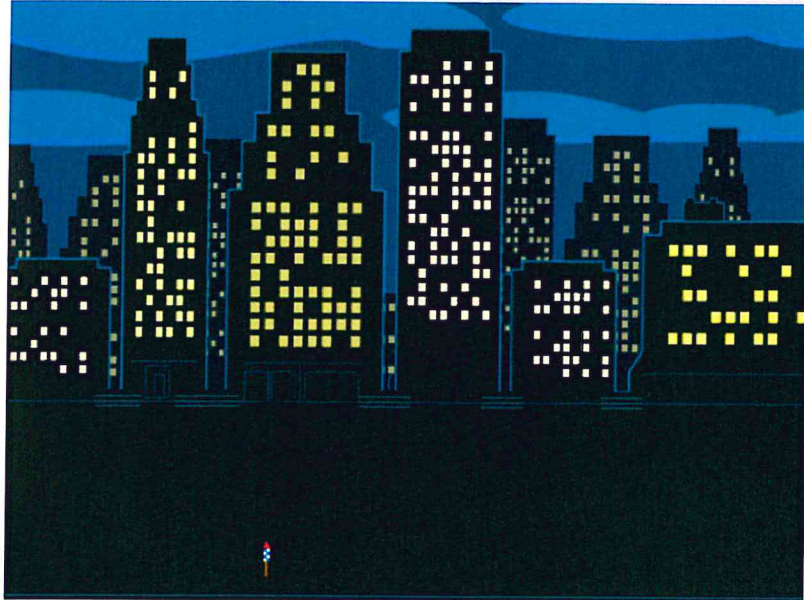
```
move 10 steps
turn 15 degrees
turn 15 degrees
point in direction 90
point towards mouse-pointer
go to x: -83 y: -160
go to mouse-pointer
glide 1 secs to x: -83 y: -160
```

```
change x by 10
set x to 0
change y by 10
set y to 0
```



New backdrop:

```
when green flag clicked
hide
wait 1 secs
forever
  wait until mouse down?
  go to x: mouse x y: -180
  show
  glide 1 secs to x: mouse x y: mouse y
  hide
  broadcast bang
when green flag clicked
forever
```



x: 0 y: -180

Sprites

New sprite:



Stage
2 backdrops



Sprite1



Sprite2

New backdrop:



Scripts

- Motion
- Looks
- Sound
- Pen
- Data
- Events
- Control
- Sensing
- Operators
- More Blocks

```
move 10 steps
turn 15 degrees
turn 15 degrees
point in direction 90
point towards mouse-pointer
go to x: -78 y: 180
go to mouse-pointer
glide 1 secs to x: -78 y: 180
change x by 10
set x to 0
change y by 10
set y to 0
if on edge, bounce
set rotation style left-right
```

```
when clicked
hide
repeat 100
  create clone of myself
when I receive bang
set speed to pick random 0.1 to 3
set ghost effect to 0
change color effect by 25
pen up
go to Sprite1
pen down
point in direction pick random -180 to 180
show
reset timer
repeat 50
  move speed steps
repeat 50
  set speed to speed
  move speed steps
  change y by 0 - timer
  change ghost effect by pick random 1 to 3
hide
clear
```