

# Glide to a Spot

Make a character glide across the screen.



# Glide to a Spot

scratch.mit.edu/story

## GET READY

New backdrop:



Choose a backdrop.



Choose a character.

New sprite:



## ADD THIS CODE



when  clicked

point in direction 120

go to x: -190 y: 60

glide 1 secs to x: -20 y: -170

point in direction 90

Set a starting point.

Glide to another point.

